

	Year:	1 and 2	Unit:	3D/sculpture
	What do I need to Know? • Manipulate malleable materials in a variety of ways including rolling and kneading for a purpose e.g. tile, animal, thumb pot. • Understand the safety and basic care of materials and tools. • Experiment with constructing and joining recycled, natural and manmade materials. • Changes the surfaces of a malleable material e.g. build a textured tile. • Use simple 2-D shapes to create a 3-D form.			
Key Vocabulary <i>In Addition to Previous Years:</i>		Famous Artists	What should I already know?	
Model- the technique of representing an object in a miniature form using clay or wax. Build- to form or make something. Kneading- To make or shape by or as if by folding, pressing, and stretching with the hands. Sculpture- an artistic form in which hard or plastic materials are worked into three-dimensional art objects Weaving- the process of crossing one group of threads, the weft, with a second group of threads, the warp, to make cloth or a decorative artwork. Shaping- to create or change the shape of an object.		<i>(Any artists linking to the particular topic, take inspiration from both classic and modern and different cultural backgrounds)</i> <i>Here are some examples of general sculpture artists:</i> Andy Goldsworthy, Auke de Vries, Nicholas Monro, Yayoi kusama, Jeff Koons	• Uses various construction materials. (EYFS) • Beginning to be interested in and describe the texture of things. (EYFS) • Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. (EYFS) • Joins construction pieces together to build and balance. (EYFS) • Realises tools can be used for a purpose. (EYFS) • Understands that different media can be combined to create new effects. (EYFS)	



Examples of children's work:



What will I learn next?

- Plan, design and make models from observation or imagination. (Y3/4)
- Join clay adequately and construct a simple base for extending and modelling other shapes. (Y3/4)
- Create surface patterns and textures in a malleable material. (Y3/4)
- Make 3D models with materials such as Papier Mache. (Y3/4)