	Year:	1 and 2	**Unit:**	3D/sculpture

What do I need to Know?

- Manipulate malleable materials in a variety of ways including rolling and kneading for a purpose e.g. tile, animal, thumb pot.
- Understand the safety and basic care of materials and tools.
- Experiment with constructing and joining recycled, natural and manmade materials.
- Changes the surfaces of a malleable material e.g. build a textured tile.
- Use simple 2-D shapes to create a 3-D form.



Key Vocabulary *In Addition to Previous Years:*	Famous Artists	What should I already know?
Model- the technique of representing an object in a miniature form using clay or wax. **Build-** to form or make something. **Kneading-** To make or shape by or as if by folding, pressing, and stretching with the hands. **Sculpture-** an artistic form in which hard or plastic materials are worked into three-dimensional art objects **Weaving-** the process of crossing one group of threads, the weft, with a second group of threads, the warp, to make cloth or a decorative artwork. **Shaping-** to create or change the shape of an object.	*(Any artists linking to the particular topic, take inspiration from both classic and modern and different cultural backgrounds)* ***Here are some examples of general sculpture artists:*** Andy Goldsworthy, Auke de Vries, Nicholas Monro, Yayoi kusama, Jeff Koons	• Uses various construction materials. (EYFS) • Beginning to be interested in and describe the texture of things. (EYFS) • Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. (EYFS) • Joins construction pieces together to build and balance. (EYFS) • Realises tools can be used for a purpose. (EYFS) • Understands that different media can be combined to create new effects. (EYFS)

Examples of children's work:













What will I learn next?

- Plan, design and make models from observation or imagination. (Y3/4)
- Join clay adequately and construct a simple base for extending and modelling other shapes. (Y3/4)
- Create surface patterns and textures in a malleable material. (Y3/4)
- Make 3D models with materials such as Papier Mache. (Y3/4)