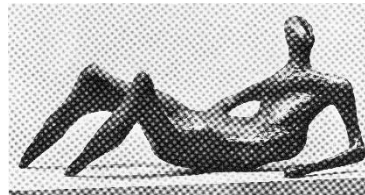


	Year:	5 and 6	Unit:	3D/sculpture
	What do I need to Know? • Shape, form, model and construct from observation or imagination • Use materials such as recycled, natural and man-made materials to create sculptures. • Plan a sculpture through drawing and other preparatory work • Develop skills in using clay inc. slabs, coils, slips, etc • Produce intricate patterns and textures in a malleable media • Follow and refine their own plans. • Explain how an artist might influence their own work. 			
Key Vocabulary	Famous Artists	What should I already know?		
Manipulate- the skilful handling, controlling or using of a sculpture. To change the shape or size of it. Tactile- the way a surface feels when it is felt or touched, such as rough, smooth, soft, hard, silky, slimy, sticky, etc. Mould- to work into a required shape or form; shape. to shape or form. Malleable- something that is capable of being extended or shaped by beating with a hammer or by the pressure of rollers. E.g. moist clay, modelling clay, polymer clay, warm wax.	<i>(Any artists linking to the particular topic, take inspiration from both classic and modern and different cultural backgrounds)</i> Here are some examples of general sculpture artists: Hsiao-Chi Tsai, Kimiya Yoshikawa, Henry Moore, Henri Matisse	• Plan, design and make models from observation or imagination. (Y3/4) • Join clay adequately and construct a simple base for extending and modelling other shapes. (Y3/4) • Create surface patterns and textures in a malleable material. (Y3/4) • Make 3D models with materials such as Papier Mache. (Y3/4)		

Examples of children's work:



What will I learn next?

- Show form, scale and proportion through sculpture and gain a sense of realism. (KS3)
- Use a range of sculpting tools, to create texture, form, 3 dimensional effects and texture. (KS3)
- Combine visual and tactile qualities to create interesting surfaces and textures. (KS3)
- Develop the structure of sculptures using wire, moulds and supporting materials. (KS3)