



Physical Education

Knowledge Organiser

Year 6 Invasion Games

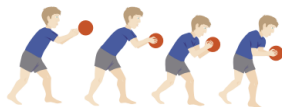
National Curriculum links: To use running, jumping, throwing and catching in isolation and in combination

To play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending

Key values and vocabulary	Learning	Breakdown of skills/success criteria
<u>Values</u> - Respect - Co-operation - Teamwork <u>Vocabulary</u> - accuracy - technique - invasion - space - attacking - outwit - tactics - skills - strategies - territory - consistency - dribbling - receive - opposition	Previous learning	<u>Aim and success criteria of invasion games for year 6</u> - Children will learn how to improve their defending and attacking play. - In all games activities, children will think about how to use skills, strategies and tactics to outwit the opposition. - In invasion games, they will enter their opponent's territory with the ball and try to get into good positions for shooting or reaching the goal. <u>Skills breakdown for invasion games</u> Running - Definite flight phase - Stride length at max - Complete extension of support leg - Arms bent at 90 degrees and swing back and forwards in opposition to legs - Non-support knee bends 90 degrees Throwing (overarm) - Arm is swung backward in preparation - Opposite arm is raised for balance/direction - Weight transfers from back foot to front foot, with a step with foot opposite to throwing arm. - Definite turning of the body through legs, hips and shoulders.
	Year 6 learning	
	In year 6, children will continue to develop sport specific skills and perform them with consistency, accuracy, confidence, control and speed. The skill they will focus on are: - running - dodging - a range of passes - shooting - catching - kicking - dribbling - receiving passes	

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Key knowledge	Future learning	Catching		
Children need to learn about attacking and defending tactics. - To use a range of passes - To get away from a defender to receive a pass. - To pass ahead of supporting players. - To send the ball wide and/or deep to supporting players - To close down space and intercept passes.	Secondary school games curriculum To take part in competitive sports and activities. To use a range of tactics and strategies to overcome opponents in direct competition through team and individual games [for example, badminton, basketball, cricket, football, hockey, netball, rounders, rugby and tennis]	- Body moves directly in path of the ball - Eyes follow the ball into hands - Arms “give” on contact to absorb the force of the ball - Arms adjust to flight of the ball - Hands grasp ball in well-timed motion Bouncing a ball - Ball held at waist height - Ball pushed down to ground, following through with arm, wrist and fingers - Relaxed fingertips control the bounce - Can control the height of the bounce consistently Kicking - Arms swing in opposition during kicking action - Eyes focussed on the ball - Non-kicking foot placed beside ball - During backswing of leg, knee bent at least 90 degrees - Contact the ball with top of foot - Follow through high towards target		
Supporting resources				
Running 	Overarm throw 	Catching  © Lancashire County Council 2019	Bouncing a ball  © Lancashire County Council 2019	Kicking  © Lancashire County Council 2019