



Physical Education

Knowledge Organiser

Year 2 Games

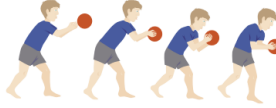
National Curriculum links: To participate in team games, developing simple tactics for attacking and defending

To master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

Key values and vocabulary	Learning	Breakdown of skills/success criteria
<u>Values</u> - Respect - Co-operation - Teamwork <u>Vocabulary</u> - striking - fielding - travelling - scoring - attacker - defender - refine - outwit - tactics	Previous learning	<u>Aim and success criteria of games for year 2</u> - Children will improve and apply their basic FMS in games. - They will play games that demand simple choices and decisions on how to use space to avoid opponents, keep the ball and score points. - They will continue to practise and refine their FMS and techniques, using them to outwit others. - They will also develop an early understanding of simple concepts of attack. <u>Skills breakdown for games</u> Running - Definite flight phase - Stride length at max - Complete extension of support leg - Arms bent at 90 degrees and swing back and forwards in opposition to legs - Non-support knee bends 90 degrees Throwing (overarm) - Arm is swung backward in preparation - Opposite arm is raised for balance/direction - Weight transfers from back foot to front foot, with a step with foot opposite to throwing arm. - Definite turning of the body through legs, hips and shoulders.
	In year 1, children will perform fundamental movement skills at a developing level in; - Travelling skills - Sending skills - Receiving skills They will also focus on the following FMS skills; - side gallop - underarm throw - Running - throwing a ball - rolling a ball bouncing a ball	
	Year 2 learning	
	In year 2, children will perform fundamental movement skills at a developing level and start to master some basic movements in; - Travelling skills - Sending skills - Receiving skills They will also focus on the following FMS skills; - Underarm throw - Catching - Running	

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	· Dodging · Striking a ball Side gallop	Catching · Body moves directly in path of the ball · Eyes follow the ball into hands · Arms “give” on contact to absorb the force of the ball · Arms adjust to flight of the ball · Hands grasp ball in well-timed motion Bouncing a ball · Ball held at waist height · Ball pushed down to ground, following through with arm, wrist and fingers · Relaxed fingertips control the bounce · Can control the height of the bounce consistently Side gallop · Rhythmical smooth action · Weight on balls of feet · Body faces front · Rear leg lands adjacent to or behind front foot · Low vertical lift		
Key knowledge	Future learning			
Children need to use a simple tactic i.e. move into space to receive a ball or to pass a ball to a player in space. To throw the ball into space away from the opponent. To use a simple tactic i.e. strike the ball away from cones/fielders.	In year 3, children will master most fundamental skills from KS1 and start to develop sport specific skills and perform them with some accuracy. The children will develop the following skills: · running · dodging · passing · catching · bouncing			
Supporting resources				
Running 	Overarm throw 	Catching  © Lancashire County Council 2019	Bouncing a ball  © Lancashire County Council 2019	Side gallop  © Lancashire County Council 2019